



The SwitchDoc Labs **Grove/Pin Dual WatchDog Timer** is designed to make small computer such as the Arduino and Raspberry Pi more reliable by detecting and recovering from computer or software malfunctions. It has two WatchDog Timers that can be used independently or together to reset non-responsive computers. It directly can drive the Arduino Reset line, The Raspberry Pi B/B+ reset line or a to a relay.

Features and Benefits:

- Grove Connector
- Works with Pin Headers
- Dual Independent WatchDog Timers
- Arduino and Raspberry Pi Compatible
- LED Timer State Indicators
- 3.3V or 5V operation
- Programmable timeout from 30-240 seconds
- Open Drain or Pulse Driven Operation
- Low Power
- Low Cost
- Full Test Code Supplied
- Quantity Discounts Available
- Immediate Availability



Theory of Operation

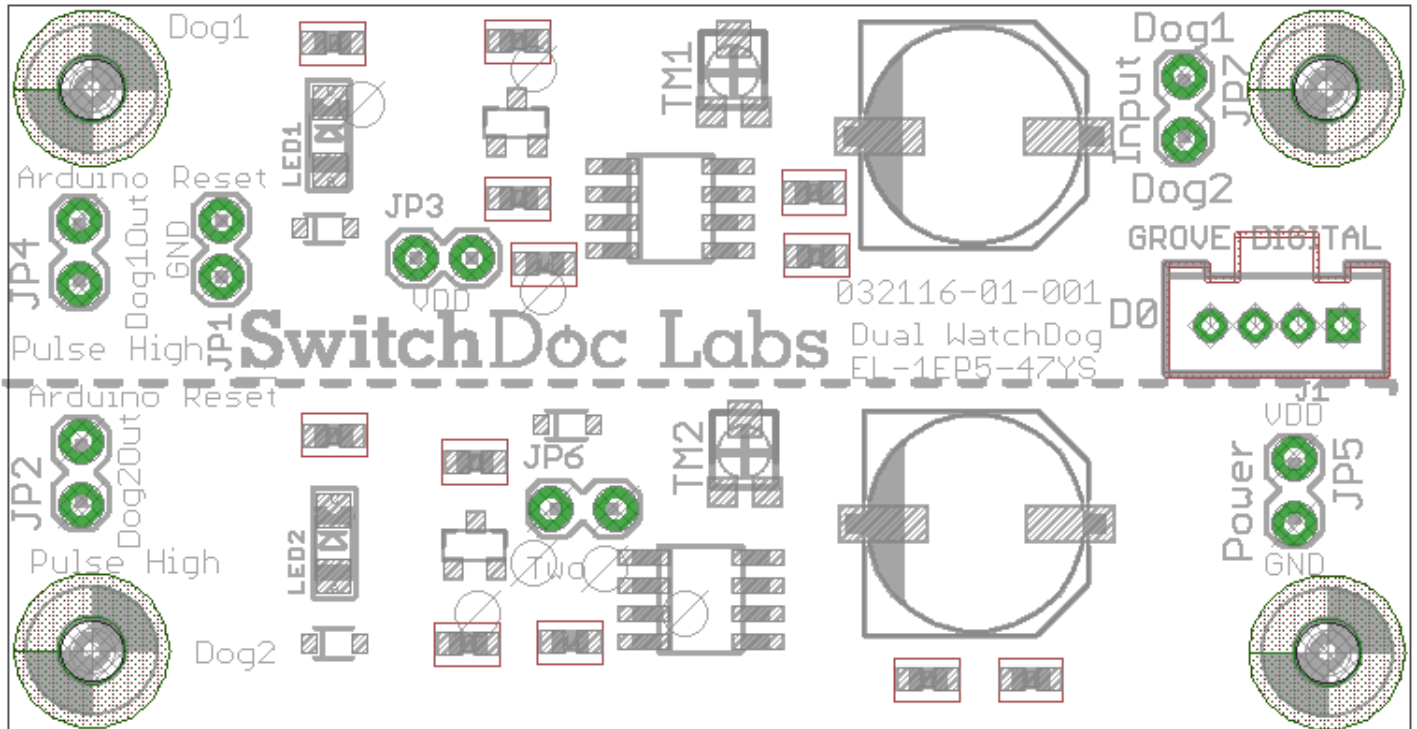
Why do you need an external Hardware WatchDog on an Arduino or Raspberry Pi? The reason is the internal watchdog is disabled in the bootloader for the Arduino in some models and the Raspberry Pi is difficult to use and is not the same as rebooting by turning the power on and off (the internal Raspberry Pi Watchdog does not reset all peripherals).

The SwitchDoc Labs Grove/Pin Dual WatchDog Timer is based on the 555 timer IC running in astable mode. The 555 timer acts as a "continuous" pulse generator. The pulse starts on power up or any time the trigger input is brought to ground. The setting of the TM1 potentiometer determines the length of the pulse (30-240 seconds). When the pulse ends the Arduino Reset output is taken to ground (and the PulseHigh output goes to VDD) for approximately 200ms. Then the cycle starts over again.

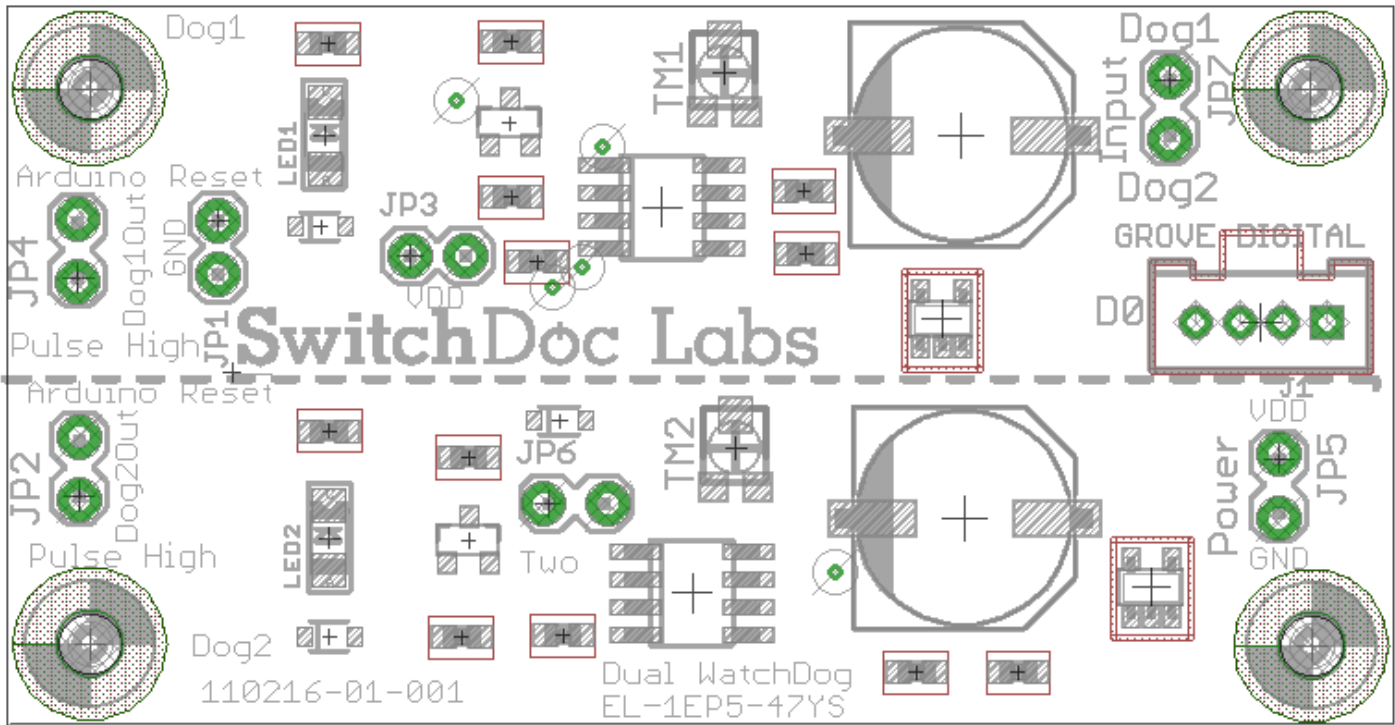
If the timer input (JP2) is grounded (it should be normally in a high impedance state), then the pulse is started again. Therefore, if you pulse the timer input (Dog1 or Dog2) low before the timer expires, the pulse never ends, so the outputs are never triggered. (ArduinoReset remains in a high-Z state and the Pulse Output remains in a 0 state).

The two WatchDog timers are independent, however they can be used together. The Dog1 and Dog2 trigger inputs need to be wired together in this mode and triggered together. See Cascaded Timer Operation below. This mode allows the use of a bistable relay to turn a relay connected to the power input on a Raspberry Pi. A single timer may be used to drive a relay (through a buffer transistor directly if 200ms is sufficient to trigger the relay and reset the device).

Below is version 032116-01-001



Version 110216-01-001 is shown below (Grove GPIO is no longer required to be left float for the WatchDog to function)



Operating Values

	Min	Max	Unit
Vdd – Supply Voltage	3.3	5	V
Vi – Trigger Input Voltage	0	1/3* Vdd	V
Iop – Operating Current	5	5.8	mA
Tout – Timeout Interval	30	240	sec

Physical dimensions of board: 63.44mm x 33.33mm x 12mm(max). Mounting holes inset 3.5mm x3.5mm from each corner

Grove Connector

The Grove Connector on the board is a Standard Grove I2C connector.

The Grove I2C connector has the standard Grove layout. Pin 1 is the D0 (Dog1_trigger) signal and Pin 2 is the D1 (Dog2_trigger) signal. Power and Ground are the same as the other connectors.

Version 110216-01-001 Note: Open Drain buffers were now added to the Grove Watchdog inputs. You no longer have to leave the inputs float for the watchdogs to operate. You can leave them float or set them high. It works both ways. This makes the WatchDog compatible with the Pi2Grover Raspberry Pi Grove board. If you want the previous behavior, you can connect up to JP1. The Dog1 and Dog2 inputs from JP1 are not buffered.

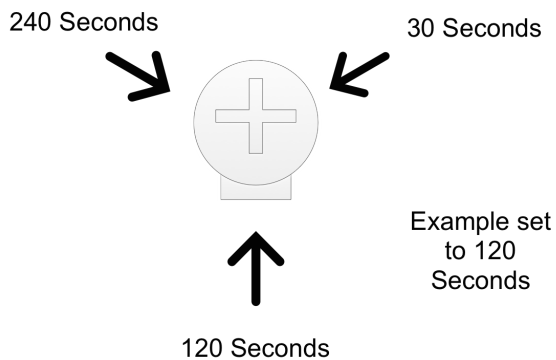
Version 032116-01-001 Note: that your Grove Connector on your computer must be capable of being able to “float” (i.e. be an input) for the watchdog to work. If it does not float, then you must connect the Triggers directly to a GPIO on your computer.

Grove Digital		
Pin 1	D0 - Dog1_Trigger	Trigger for Dog 1
Pin 2	D1 - Dog2_Trigger	Trigger for Dog 2
Pin 3	VCC	Power for Grove Module (5V or 3.3V)
Pin 4	GND	Ground

Pin Functions

NAME	PIN	I/O	DESCRIPTION
DOG1_TRIGGER	JP2 / 1	I	Resets WatchDog 1. Should be held in high-impedance and then taken to ground to “pat the dog”.
DOG2_TRIGGER	JP2 / 2	I	Resets WatchDog 2. Should be held in high-impedance and then taken to ground to “pat the dog”.
DOG1_ARDUINORESET	JP3 / 1	O	When WatchDog 1 triggers, this pin is pulled to GND for ~300ms. Otherwise high-impedance.
DOG1_PULSEHIGH	JP3 / 2	O	Active Low Output. Pulses High for ~300msec when the WatchDog is triggered.
DOG2_ARDUINORESET	JP5 / 1	O	When WatchDog 1 triggers, this pin is pulled to GND for ~300ms. Otherwise high-impedance.
DOG2_PULSEHIGH	JP5 / 2	O	Active Low Output. Pulses High for ~300msec when the WatchDog is triggered.

Setting the Timeout Interval



The timeout interval for each WatchDog timer is set by turning the respective TM1 / TM2 single turn potentiometer. It can be set from 30 seconds to 240 seconds. It is set by turning it over a 270 degree range.

Applications

The Dual WatchDog board can be used to reset any computer with some ingenuity. There are two modes of operation for the Dual WatchDog board.

Single Timer Operation

To use a single timer on the WatchDog board, you connect a GPIO line to the DOG1_TRIGGER input. This GPIO pin needs to be set to high-impedance mode (input mode) when the trigger is not being applied to avoid interfering with the charging process of the 555

timer. For the Arduino, the trigger code (“Patting the Dog”) looks like this:

```
void ResetWatchdog1()
{
  pinMode(RESET_WATCHDOG1, OUTPUT);
  delay(200);
  pinMode(RESET_WATCHDOG1, INPUT);
  Serial.println("Watchdog1 Reset");
}
```

Version 110216-01-001 Note: Open Drain buffers were now added to the Grove Watchdog inputs. You no longer have to leave the inputs float for the watchdogs to operate. You can leave them float or set them high. It works both ways. This makes the WatchDog compatible with the Pi2Grove

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Raspberry Pi Grove board. If you want the previous behavior, you can connect up to JP1. The Dog1 and Dog2 inputs from JP1 are not buffered.

To reset the WatchDog timer you would call this routine on a regular basis, always keeping the interval between calls less than you have set the Timeout for the respective WatchDog timer. If you don't call the reset code before the timeout expiration, then if you are using Dog1, DOG1_ARDUINORESET would be pulled to ground for ~300ms and the DOG1_PULSEHIGH will pulse high for ~300ms.

Cascaded Timer Operation

The purpose of Cascaded Timer Operation is to generate two pulses separated by the Timeout interval of DOG2 when the DOG1 Timeout expires. This might be used to trigger a latched relay off and on to reset a Raspberry Pi. There are three requirements to use Cascaded Timer Operation.

1. DOG1_TRIGGER and DOG2_TRIGGER triggered at the same time
2. DOG1 Timeout must be greater than DOG2 Timeout. The difference between the Timeouts will be the time between pulses on DOG1_PULSEHIGH and DOG2_PULSEHIGH.
3. The system that is reset **must** come up again and start triggering the WatchDogs before the DOG2 Timeout Interval occurs again from the initial Timeout. The reset system *should* come up again before DOG2 Timeout has expired (although depending on your circuit, it may not matter).

Resetting an Arduino Compatible Device

Adding the WatchDog to an Arduino is simple. You connect the DOG1_ARDUINORESET directly to the RESET pin on the Arduino and connect the DOG1_TRIGGER to any available GPIO pin on the Arduino. You then use the code shown above to periodically pull the DOG1_TRIGGER to ground to keep the WatchDog from timing out.

Resetting a Raspberry Pi

Resetting a Raspberry Pi Model A/B/B+ externally requires turning the power on and off. This can be driving a single relay connected through the power supply leads (buffering the Relay coil. Relay coils can take a lot of current to activate (> 50ma). There are many such relay boards available from companies such as Sainsmart. Using the WatchDog in Cascaded Timer operation is an excellent way of driving a low power latching relay such as those available from Ciseco (<http://shop.ciseco.co.uk/3v-to-5v-bistable-latching-relay-kit/>). A variety of solid state solutions can also be used such as the SwitchDoc Labs USB PowerControl.

Raspberry Pi Model 2/3 B/B+ Reset Header

All of the above techniques can be used for the Model 2/3 B/B+ but there is an additional option using the P6 header. You can connect pin 1 of the P6 (square Pad) on the B and the Run Pin (square pad) on the B+ header directly to the DOG1_ARDUINORESET line and it will reset the Raspberry Pi just as the Arduino.

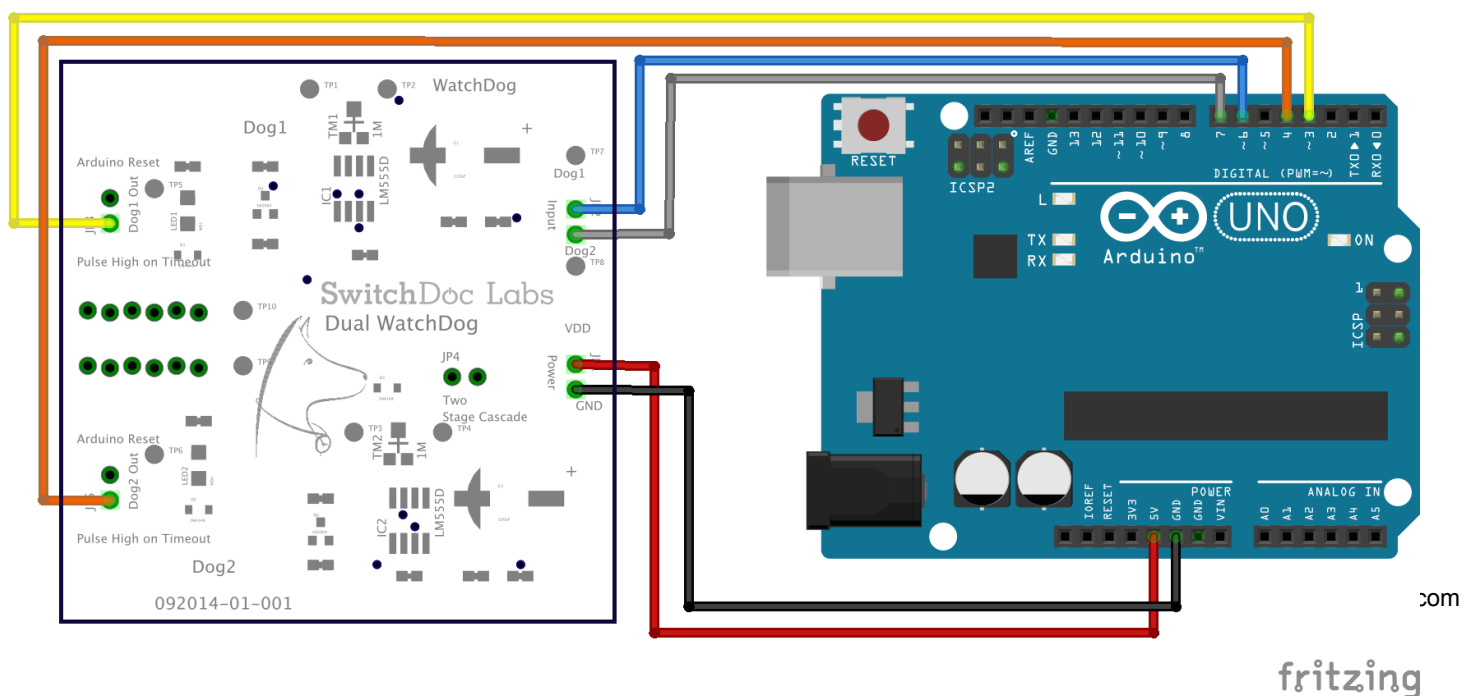
Connecting an Arduino to the Dual WatchDog Board (using Grove)

From	To		Description
Grove Digital / Arduino Base	Grove D0/ WatchDog	Dual WatchDog D0	Grove Digital Connection
Arduino Reset	JP4/1 WatchDog	Arduino Reset	Reset Pin on Arduino

Connecting an Arduino to the Dual WatchDog Board (using Pin Headers)

From	To		Description
Arduino Digital Pin 12	JP7/1 Dog1	Input for Dog1	Grove Digital Connection
Arduino Reset	JP4/1 WatchDog	Arduino Reset	Reset Pin on Arduino
Arduino 5V	JP5/VDD	5V Power	Power for WatchDog Board
Arduino Ground	JP5/GND	Ground	Ground for WatchDog Board

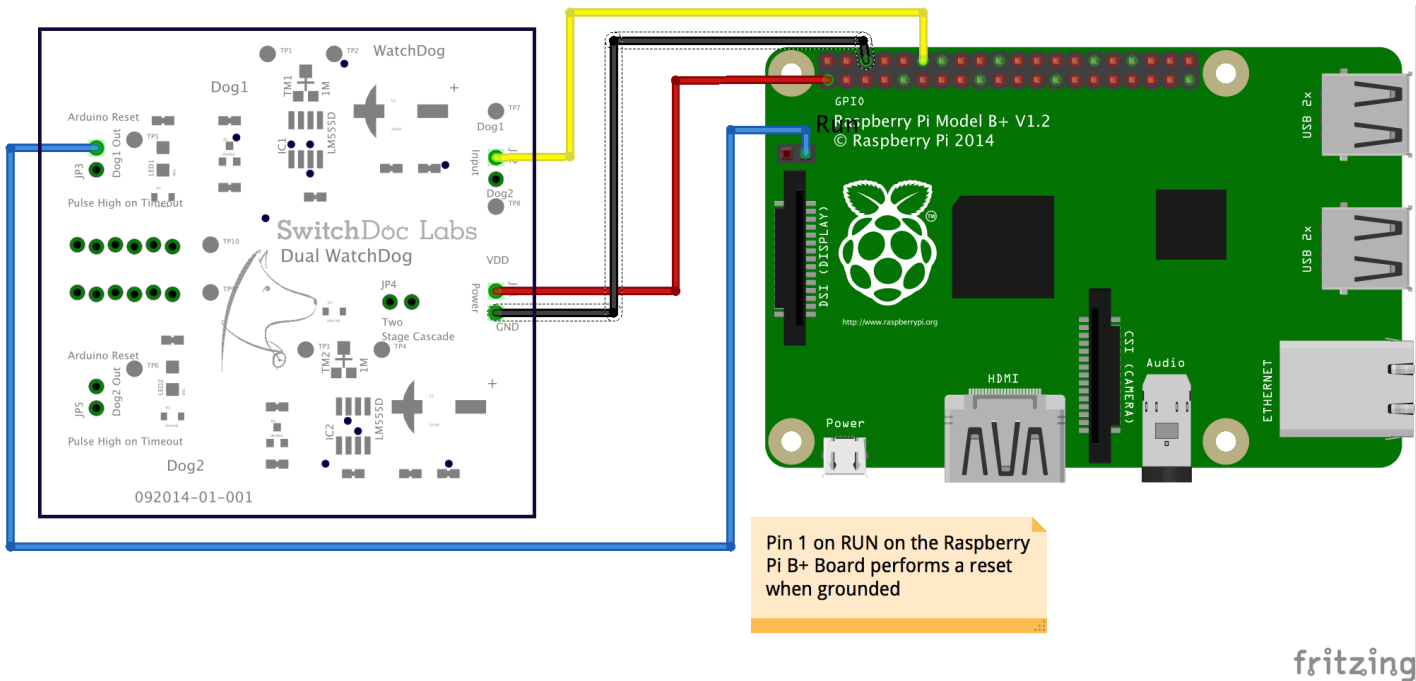
Connecting an Arduino to the Dual WatchDog Board (Version 1)



Connecting a Raspberry Pi B+ to the Dual WatchDog Board (non Grove)
To use Grove connector, use a Grove base unit for the Raspberry Pi. Hook to D0.

From Raspberry Pi	To WatchDog		Description
GPIO18 GPIO Header Pin 12	JP7/1 Dog1	Input for Dog1	Grove Digital Connection
P6/1 on Raspberry Pi Board	JP4/1 WatchDog	Arduino Reset	Reset Pin on Arduino
3V3 GPIO Header Pin 1	JP5/VDD	3.3V Power	Power for WatchDog Board
GND GPIO Header Pin 6	JP5/GND	Ground	Ground for WatchDog Board

Connecting a Raspberry Pi B+ to the Dual WatchDog Board (Version 1)



Testing The Dual WatchDog Board with an Arduino

Below is a Fritzing diagram showing how to connect the Dual WatchDog board to an Arduino for testing using the Demo software SD_DUALWATCHDOG_TEST.ino on <http://github.com/switchdoclabs/DualWatchDogBoard>

